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div&gt;&lt;div&gt;&lt;div&gt;To see these improvements for yourself, head on ove  
r to our Call of Duty: Modern Warfare Graphics and Performance Guide. &lt;span&g  
t;Ray tracing is available now in the single-player campaign, as well as all of  
the core multiplayer modes&lt;/span&gt;. Ray tracing will not be enabled in the  
Ground War multiplayer and Special Ops co-op modes.&lt;/div&gt;&lt;/div&gt;&lt;/  
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hile Call of Duty: Modern Warfare 3 did launch with support for upscalers like D  
LSS 3 and XeSS, &lt;span&gt;it does not feature ray-tracing&lt;/span&gt;. That w  
ill change with a patch this week, bringing ray-traced graphics to the game, but  
there&#x2013;s a catch ray-tracing will only be shown in the pre-game lobby and  
not during actual gameplay.&lt;/div&gt;&lt;/div&gt;&lt;/div&gt;&lt;/div&gt;&lt;  
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